

Puzzles on Android v9306.11

October 2008 - present (active)  [android](#), [c](#), [java](#), [jni](#)

[github](#); [bugs](#); [changes](#)



[Go to Android Market](#) to install and be notified of future updates.

...or download manually:

- [SGTPuzzles-9306-11.apk](#) 973.6 KB ([PGP signature](#))
- Source: [SGTPuzzles-9306-11.tar.gz](#) 1.3 MB ([PGP signature](#))

This is a port of [Simon Tatham's Portable Puzzle Collection](#), a collection of 33 single-player logic games. I used to very much enjoy playing this on PalmOS, so I decided to take it with me when I bought a G1.

Bug reports, feature requests etc. to chris@boyle.name or directly into the [issue tracker](#) at github. Want to translate Puzzles into your language? I've uploaded the strings to [getlocalization.com](#) where you can add languages and suggest improvements to existing ones. If you're feeling very kind, you could translate the documentation as well, like [Helge Kreutzmann has into German](#), but that's a lot of work. :-)

License: [MIT license](#) (same license as upstream).

Requirements to run

- Android device or emulator
- Permissions: read/write SD, for saved games
- Net access if you want to report crashes (help is now in the package)

Requirements to compile

- [Android SDK](#)
- [Native Development Kit](#)